



SCORING TERMINOLOGY

I. ATTEMPTING TARGETS

1. It will be the responsibility of each shooter to be familiar with these rules. Ignorance of the rules will not be a cause to "re-attempt" targets lost because of rule violations.
2. It is the sole responsibility of the shooter to begin any event, station, and/or field with sufficient equipment, including safety equipment, and ammunition. Failure to do so, which in the opinion of the Field Judges will delay the shoot, will result in the loss of all targets as required to keep the shoot moving. Make-up targets will be provided only at the discretion of the Shoot Officials.
3. **Call for Target:** the target *may* be launched immediately or with a delay of up to 3 seconds.
4. **Shotgun Mount and Position:** the shooter may start with a low gun or a pre-mounted gun when calling for the target.

II. TARGET PRESENTATION AND SCORING

1. Targets will be presented for attempt by the shooter and scored at each station in the following format.
 - a. **Pairs**
Only two shots are allowed. Pairs will be presented as simultaneous.
 - 1) In **simultaneous pairs** the shooter has the right to shoot either of the targets first. If the shooter has missed the first target he may fire the second cartridge at the same target.
 - b. **True Pairs**
 - 1) Should the shooter break both targets with either the first or second shot then the result will be scored as two hits.
 - 2) **In the event of a "no Bird" nothing can be established.** Two good targets must be present to record the score. **This will also apply for gun/ammunition mal-functions while shooting pairs, but not "Report Pairs".** See IV-d-Malfunctions.
 - c. **Report Pairs**
 - 1) On the shooter's call, one bird is launched. When the shooter fires (and whether they hit or miss the target), the second target is launched. Thus, it is launched "on the report" from the first shot.
 - 2) Two good targets must be present to record the score. This will also apply for gun/ammunition malfunctions while shooting pairs.
 - 3) In the event of a NO BIRD on the second target of a report pair, the first bird will be established as DEAD or LOST and the shooter will repeat the pair to establish the result of the second target. When repeating the pair, the shooter must make a legitimate attempt at the first target.

- 4) In the event of a "shooter malfunction" on the first bird of a report pair, the first bird will be established as LOST and the shooter will repeat the pair to establish the result of the second target. When repeating the pair the shooter must make a legitimate attempt at the first target. The first target has already been established as LOST and the result of the second target will be recorded.

d. Multiple Targets

Only 2 shots are allowed; 2 "hits" or "dead birds" maximum.

2. Shooters Viewing Targets

The first person on every squad shall be allowed to view a good presentation of targets from within the shooting station.

III. SCORING PROCEDURE

1. Each shooter will be assigned a scorecard to be presented to the Field Judges at the various stations or fields. Field Judges will score each shooter's attempts on the individual's scorecard. The total shall be tallied and the scores written in ink and initialed by the Field Judge.
2. Each shooter is responsible for his scorecard from assignment, at the start of the shoot, until the card is filed with the Shoot Officials at the end of each day's shooting.
3. Shooters are responsible for checking the Field Judge's totals of "hits and misses" at each station and/or field.
4. Field Judges may be assisted by markers to record scores on the shooter's scorecards
5. Targets shall be scored as "**hit**" or "**dead**" and designated on scorecards by an (X) when in the opinion of the Field Judge, a visible piece has been broken from the target. Targets not struck and broken by the shooters shot shall be called "**lost**" or "**missed**" and designated on scorecards by an (O).
6. The call of "**lost**" or "**dead**", "**hit**" or "**miss**" shall be announced by the Field Judge prior to recording the score on every target.
7. If the shooter disagrees with the Field Judge's call, he/she must protest before firing at another set of targets or before leaving that station. The Field Judge may poll the spectators and may reverse his/her original call. In all cases the final decision of the Field Judge will stand.
8. During a registered event, each shooter must verify his/her score before leaving the *station*. Once the shooter has left the *station*, his/her score is final.

IV. Trap / Target Malfunctions

- a. A target which breaks at launching shall be called a "no bird" and shooter will be provided a new target.
- b. A target which is launched in an obviously different trajectory shall be called a "no bird" and the shooter will be provided a new target.
- c. At least two good targets must be presented simultaneously or a "no bird" will be called and the multiple targets will be attempted again. Multiple targets shall be shot as "fair pair in the air", two new shots will be attempted and scored, **no scores from previous "no bird" attempts will stand.**
- d. In the event of machine or gun malfunction "no bird" will be recorded and nothing can be established and the shooter will have to be presented with two new targets. **The only exception to birds being "established" is when shooting Report Pairs.**